



THE NAF BLOOD BOWL TEAM GUIDE

VERSION
1.5

The following teams are approved for use in NAF-sanctioned tournaments. The first 23 must be allowed at all events, while the Bretonnian, Daemons of Khorne and Slann rosters are recommended and available at the discretion of the tournament organizer. Inducements, including Star Players, are only allowed if specified in a given tournament's manual. Items marked with "DZ1" or "DZ2" can be found in the Death Zone supplements and Blood Bowl Almanac. Items marked "CHAOS/DARK ELF/NURGLE SPIKE!" can be found in the relevant Spike! Journals. All of these documents are published by Games Workshop. This can be purchased from their [website](http://www.gamesworkshop.com), or at your favourite game shop. The NAF Team Guide currently contains inducements from different editions of Blood Bowl that may overlap (e.g. CRP Wizard and the Hireling Sports Wizard). In these cases, either inducement can be included at the discretion of the tournament organizer.'

AMAZONS

QTY	AMAZONS	COST	MA	ST	AG	AV	SKILLS	NML	DBL
0-16	Tribal Linewomen	50k	6	3	3	7	Dodge	G	ASP
0-2	Eagle Warrior Throwers	70k	6	3	3	7	Dodge, Pass	GP	AS
0-2	Piranha Warrior Catchers	70k	6	3	3	7	Dodge, Catch	GA	SP
0-4	Koka Kalim Blitzers	90k	6	3	3	7	Dodge, Block	GS	AP

TEAM GOODS: 0-8 Fan Factor (10k), 0-8 Cheerleaders (10k), 0-8 Assistant Coaches (10k), 0-8 Specialist Coaches **DARK ELF SPIKE!** (20k), 0-8 Temp. Agency Cheerleaders **DARK ELF SPIKE!** (20k), 0-8 Reroll counters (50k), 0-1 Apothecary (50k)

INDUCEMENTS: 0-2 Bloodweiser Kegs (50k), Kari Koldsteel **DZ2** (50k), Horatio X Schotteheim **DZ2** (80k), 0-3 Bribes (100k), 0-2 Wandering Apothecaries (100k), Halfling Masterchef (300k), 0-1 Weather Mage **DARK ELF SPIKE!** (30k), 0-1 Hireling Sports Wizard **CHAOS SPIKE!** (150k), 0-1 CRP Wizard (150k)

STAR PLAYER	SKILLS	COST	MA	ST	AG	AV
Bertha Bigfist	Loner, Bone-head, Break Tackle, Dodge, Mighty Blow, Thick Skull, Throw Team-Mate	290,000	6	5	2	9
Helmut Wulf	Loner, Chainsaw, Secret Weapon, Stand Firm	110,000	6	3	3	8
Karla von Kill	DZ2	220,000	DZ2			
Morg 'n' Thorg	Loner, Block, Mighty Blow, Thick Skull, Throw Team-Mate	430,000	6	6	3	10
Roxanna Darknail	Loner, Dodge, Frenzy, Jump Up, Juggernaut, Leap	250,000	8	3	5	7
Willow Rosebark	Loner, Dauntless, Side Step, Thick Skull	150,000	5	4	3	8
Zara the Slayer	Loner, Block, Dauntless, Dodge, Jump Up, Stab, Stakes	270,000	6	4	3	8

CHAOS CHOSEN

QTY	CHAOS CHOSEN	COST	MA	ST	AG	AV	SKILLS	NML	DBL
0-16	Beastman Runners	60k	6	3	3	8	Horns	GSM	AP
0-4	Chosen Blockers	100k	5	4	3	9	None	GSM	AP
0-1	Minotaur	150k	5	5	2	8	Loner, Frenzy, Horns, Mighty Blow, Thick Skull, Wild Animal	SM	GAP

TEAM GOODS: 0-8 Fan Factor (10k), 0-8 Cheerleaders (10k), 0-8 Assistant Coaches (10k), 0-8 Specialist Coaches **DARK ELF SPIKE!** (20k), 0-8 Temp. Agency Cheerleaders **DARK ELF SPIKE!** (20k), 0-1 Apothecary (50k), 0-8 Reroll counters (60k)

INDUCEMENTS: 0-2 Bloodweiser Kegs (50k), Papa Skullbones **DZ2** (80k), Horatio X Schotteheim **DZ2** (80k), 0-3 Bribes (100k), 0-2 Wandering Apothecaries (100k), Halfling Masterchef (300k), 0-1 Weather Mage **DARK ELF SPIKE!** (30k), 0-1 Hiring Sports Wizard **CHAOS SPIKE!** (150k), 0-1 Chaos Sorcerer **CHAOS SPIKE!** (150k), 0-1 CRP Wizard (150k), 0-1 Horticulturist of Nurgle **NURGLE SPIKE!** (150k)

STAR PLAYER	SKILLS	COST	MA	ST	AG	AV
Bilerot Vomitflesh	CHAOS SPIKE!	180,000	CHAOS SPIKE!			
Brick Far'th & Grotty	(Note: you must have 2 slots open on your roster to induce this duo which counts only as one Star Player inducement)	290,000				
Brick Far'th	Loner, Bone-head, Mighty Blow, Nerves of Steel, Strong Arm, Thick Skull, Throw Team-Mate		5	5	2	9
Grotty	Loner, Dodge, Right Stuff, Stunty		6	2	4	7
Gobbler Grimlich	CHAOS SPIKE!	230,000	CHAOS SPIKE!			
Grashnak Blackhoof	Loner, Frenzy, Horns, Mighty Blow, Thick Skull	310,000	6	6	2	8
Guffle Pussmaw	CHAOS SPIKE!	210,000	CHAOS SPIKE!			
Lewdgrip Whiparm	CHAOS SPIKE!	160,000	CHAOS SPIKE!			
Lord Borak the Despoiler	Loner, Block, Dirty Player, Mighty Blow	300,000	5	5	3	9
Max Spleenripper	Loner, Chainsaw, Secret Weapon	130,000	5	4	3	8
Morg 'n' Thorg	Loner, Block, Mighty Blow, Thick Skull, Throw Team-Mate	430,000	6	6	3	10
Scyla Anfingrimm	CHAOS SPIKE!	250,000	CHAOS SPIKE!			
Withergrasp Doubledrool	CHAOS SPIKE!	170,000	CHAOS SPIKE!			

CHAOS DWARF

QTY	CHAOS DWARF	COST	MA	ST	AG	AV	SKILLS	NML	DBL
0-16	Hobgoblin Runners	40k	6	3	3	7	None	G	ASP
0-6	Chaos Dwarf Blockers	70k	4	3	2	9	Block, Tackle, Thick Skull	GS	APM
0-2	Bull Centaur Blitzers	130k	6	4	2	9	Sprint, Sure Feet, Thick Skull	GS	AP
0-1	Enslaved Minotaur	150k	5	5	2	8	Loner, Frenzy, Horns, Mighty Blow, Thick Skull, Wild Animal	S	GAPM

TEAM GOODS: 0-8 Fan Factor (10k), 0-8 Cheerleaders (10k), 0-8 Assistant Coaches (10k), 0-8 Specialist Coaches **DARK ELF SPIKE!** (20k), 0-8 Temp. Agency Cheerleaders **DARK ELF SPIKE!** (20k), 0-1 Apothecary (50k), 0-8 Reroll counters (70k),

INDUCEMENTS: 0-2 Bloodweiser Kegs (50k), Horatio X Schotteheim **DZ2** (80k), 0-3 Bribes (100k), 0-2 Wandering Apothecaries (100k), Halfling Masterchef (300k), 0-1 Weather Mage **DARK ELF SPIKE!** (30k), 0-1 Hireling Sports Wizard **CHAOS SPIKE!** (150k), 0-1 Chaos Sorcerer **CHAOS SPIKE!** (150k), 0-1 CRP Wizard (150k)

STAR PLAYER	SKILLS	COST	MA	ST	AG	AV
Grashnak Blackhoof	Loner, Frenzy, Horns, Mighty Blow, Thick Skull	310,000	6	6	2	8
Hthark the Unstoppable	Loner, Block, Break Tackle, Juggernaut, Sprint, Sure Feet, Thick Skull	330,000	6	5	2	9
Morg 'n' Thorg	Loner, Block, Mighty Blow, Thick Skull, Throw Team-Mate	430,000	6	6	3	10
Nobbla Blackwart	Loner, Block, Dodge, Chainsaw, Secret Weapon, Stunty	130,000	6	2	3	7
Rashnak Backstabber	Loner, Dodge, Side Step, Sneaky Git, Stab	200,000	7	3	3	7
Zzharg Madeye	Loner, Hail Mary Pass, Pass, Secret Weapon, Strong Arm, Sure Hands, Tackle, Thick Skull	90,000	4	4	3	9

CHAOS RENEGADES

QTY	CHAOS RENEGADES	COST	MA	ST	AG	AV	SKILLS	NML	DBL
0-12	Renegade Human Linemen	50k	6	3	3	8	None	GSPM	A
0-1	Goblin Renegade	40k	6	2	3	7	Animosity, Dodge, Right Stuff, Stunty	AM	GSP
0-1	Renegade Skaven Lineman	50k	7	3	3	7	Animosity	GM	ASP
0-1	Renegade Orc Lineman	50k	DZ2				DZ2	DZ2	DZ2
0-1	Renegade Dark Elf Lineman	70k	6	3	4	8	Animosity	GAM	SP
0-1	Chaos Troll	110k	4	5	1	9	Loner, Always Hungry, Mighty Blow, Really Stupid, Regeneration, Throw Team-mate	S	GAPM
0-1	Chaos Ogre	140k	5	5	2	9	Loner, Bone-head, Mighty Blow, Thick Skull, Throw Team-mate	S	GAPM
0-1	Minotaur	150k	5	5	2	8	Loner, Frenzy, Horns, Mighty Blow, Thick Skull, Wild Animal	S	GAPM

TEAM GOODS: 0-8 Fan Factor (10k), 0-8 Cheerleaders (10k), 0-8 Assistant Coaches (10k), 0-8 Specialist Coaches **DARK ELF SPIKE!** (20k), 0-8 Temp. Agency Cheerleaders **DARK ELF SPIKE!** (20k), 0-1 Apothecary (50k), 0-8 Reroll counters (70k), 0-1 Plague Doctor **NURGLE SPIKE!** (100k)

INDUCEMENTS: 0-2 Bloodweiser Kegs (50k), Papa Skullbones **DZ2** (80k), Horatio X Schotteheim **DZ2** (80k), 0-3 Bribes (100k), 0-2 Wandering Apothecaries (100k), Halfling Masterchef (300k), 0-1 Weather Mage **DARK ELF SPIKE!** (30k), 0-1 Hireling Sports Wizard **CHAOS SPIKE!** (150k), 0-1 Chaos Sorcerer **CHAOS SPIKE!** (150k), 0-1 CRP Wizard (150k), 0-1 Horticulturist of Nurgle **NURGLE SPIKE!** (150k)

STAR PLAYER	SKILLS	COST	MA	ST	AG	AV
Bomber Dribblesnot	Loner, Accurate, Bombardier, Dodge, Right Stuff, Secret Weapon, Stunty	60,000	6	2	3	7
Crazy Igor	Loner, Dauntless, Regeneration, Thick Skull	120,000	6	3	3	8
Gobbler Grimlich	CHAOS SPIKE!	230,000	CHAOS SPIKE!			
Guffle Pusmaw	DZI	210,000	DZI			
Helmut Wulf	Loner, Chainsaw, Secret Weapon, Stand Firm	110,000	6	3	3	8
Lewdgrip Whiparm	CHAOS SPIKE!	160,000	CHAOS SPIKE!			
Morg 'n' Thorg	Loner, Block, Mighty Blow, Thick Skull, Throw Team-Mate	430,000	6	6	3	10
Ugroth Bolgrot	Loner, Chainsaw, Secret Weapon	100,000	5	3	3	9

CHAOS RENEGADES

STAR PLAYER	SKILLS	COST	MA	ST	AG	AV
Withergrasp Doubledrool	CHAOS SPIKE!	170,000	CHAOS SPIKE!			
Zzharg Madeye	Loner, Hail Mary Pass, Pass, Secret Weapon, Strong Arm, Sure Hands, Tackle, Thick Skull	90,000	4	4	3	9

DARK ELVES

QTY	DARK ELVES	COST	MA	ST	AG	AV	SKILLS	NML	DBL
0-16	Linemen	70k	6	3	4	8	None	GA	SP
0-2	Runners	80k	7	3	4	7	Dump-Off	GAP	S
0-2	Assassins	90k	6	3	4	7	Shadowing, Stab	GA	SP
0-4	Blitzers	100k	7	3	4	8	Block	GA	SP
0-2	Witch Elves	110k	7	3	4	7	Frenzy, Dodge, Jump Up	GA	SP

TEAM GOODS: 0-8 Fan Factor (10k), 0-8 Cheerleaders (10k), 0-8 Assistant Coaches (10k), 0-8 Specialist Coaches **DARK ELF SPIKE!** (20k), 0-8 Temp. Agency Cheerleaders **DARK ELF SPIKE!** (20k), 0-1 Apothecary (50k), 0-8 Reroll counters (50k)

INDUCEMENTS: 0-2 Bloodweiser Kegs (50k), Horatio X Schotteheim **DZ2** (80k), 0-3 Bribes (100k), 0-2 Wandering Apothecaries (100k), Halfling Masterchef (300k), 0-1 Weather Mage **DARK ELF SPIKE!** (30k), 0-1 Hireling Sports Wizard **CHAOS SPIKE!** (150k), Druchii Sports Sorceress **DARK ELF SPIKE!** (150k), 0-1 CRP Wizard (150k)

STAR PLAYER	SKILLS	COST	MA	ST	AG	AV
Asperon Thorn	DARK ELF SPIKE!	160,000	DARK ELF SPIKE!			
Eldril Sidewinder	Loner, Catch, Dodge, Hypnotic Gaze, Nerves of Steel, Pass Block	200,000	8	3	4	7
Elijah Doom	DARK ELF SPIKE!	190,000	DARK ELF SPIKE!			
Horkon Heartripper	Loner, Dodge, Leap, Multiple Block, Shadowing, Stab	210,000	7	3	4	7
Hubris Rakarth	Loner, Block, Dirty Player, Jump Up, Mighty Blow, Strip Ball	260,000	7	4	4	8
Ithaca Benoin	Loner, Accurate, Dump Off, Nerves of Steel, Pass, Regeneration, Sure Hands	220,000	7	3	3	7
Kiroth Krakeneye	DARK ELF SPIKE!	170,000	DARK ELF SPIKE!			
Modrix Hex	DARK ELF SPIKE!	230,000	DARK ELF SPIKE!			
Morg 'n' Thorg	Loner, Block, Mighty Blow, Thick Skull, Throw Team-Mate	430,000	6	6	3	10
Roxanna Darknail	Loner, Dodge, Frenzy, Jump Up, Juggernaut, Leap	250,000	8	3	5	7

DWARVES

QTY	DWARVES	COST	MA	ST	AG	AV	SKILLS	NML	DBL
0-16	Blockers	70k	4	3	2	9	Block, Tackle, Thick Skull	GS	AP
0-2	Runners	80k	6	3	3	8	Sure Hands, Thick Skull	GP	AS
0-2	Blitzers	80k	5	3	3	9	Block, Thick Skull	GS	AP
0-2	Troll Slayers	90k	5	3	2	8	Block, Dauntless, Frenzy, Thick Skull	GS	AP
0-1	Deathroller	160k	4	7	1	10	Loner, Break Tackle, Dirty Player, Juggernaut, Mighty Blow, No Hands, Secret Weapon, Stand Firm	S	GAP

TEAM GOODS: 0-8 Fan Factor (10k), 0-8 Cheerleaders (10k), 0-8 Assistant Coaches (10k), 0-8 Specialist Coaches **DARK ELF SPIKE!** (20k), 0-8 Temp. Agency Cheerleaders **DARK ELF SPIKE!** (20k), 0-1 Apothecary (50k), 0-8 Reroll counters (50k)

INDUCEMENTS: 0-2 Bloodweiser Kegs (50k), Kari Koldsteel **DZ2** (50k), Horatio X Schotteheim **DZ2** (80k), 0-3 Bribes (100k), 0-2 Wandering Apothecaries (100k), Halfling Masterchef (300k), 0-1 Weather Mage **DARK ELF SPIKE!** (30k), 0-1 Hireling Sports Wizard **CHAOS SPIKE!** (150k), 0-1 CRP Wizard (150k)

STAR PLAYER	SKILLS	COST	MA	ST	AG	AV
Barik Farblast	Loner, Hail Mary Pass, Pass, Secret Weapon, Strong Arm, Sure Hands, Thick Skull	60,000	6	3	3	8
Boomer Eziasson	Loner, Accurate, Block, Bombardier, Secret Weapon, Thick Skull	60,000	4	3	2	9
Flint Churnblade	Loner, Block, Chainsaw, Secret Weapon, Thick Skull	130,000	5	3	2	8
Grim Ironjaw	Loner, Block, Dauntless, Frenzy, Multiple Block, Thick Skull	220,000	5	4	3	8
Morg 'n' Thorg	Loner, Block, Mighty Blow, Thick Skull, Throw Team-Mate	430,000	6	6	3	10
Zara the Slayer	Loner, Block, Dauntless, Dodge, Jump Up, Stab, Stakes	270,000	6	4	3	8

ELVEN UNION

QTY	ELVEN UNION	COST	MA	ST	AG	AV	SKILLS	NML	DBL
0-16	Linemen	60k	6	3	4	7	None	GA	SP
0-2	Throwers	70k	6	3	4	7	Pass	GAP	S
0-4	Catchers	100k	8	3	4	7	Catch, Nerves of Steel	GA	SP
0-2	Blitzers	110k	7	3	4	8	Block, Side Step	GA	SP

TEAM GOODS: 0-8 Fan Factor (10k), 0-8 Cheerleaders (10k), 0-8 Assistant Coaches (10k), 0-8 Specialist Coaches **DARK ELF SPIKE!** (20k), 0-8 Temp. Agency Cheerleaders **DARK ELF SPIKE!** (20k), 0-1 Apothecary (50k), 0-8 Reroll counters (50k)

INDUCEMENTS: 0-2 Bloodweiser Kegs (50k), Galandril Silverwater **DZ2** (50k), Horatio X Schotteheim **DZ2** (80k), 0-3 Bribes (100k), 0-2 Wandering Apothecaries (100k), Halfling Masterchef (300k), 0-1 Weather Mage **DARK ELF SPIKE!** (30k), 0-1 Hireling Sports Wizard **CHAOS SPIKE!** (150k), Druchii Sports Sorceress **DARK ELF SPIKE!** (150k), 0-1 CRP Wizard (150k)

STAR PLAYER	SKILLS	COST	MA	ST	AG	AV
Asperon Thorn	DARK ELF SPIKE!	160,000	DARK ELF SPIKE!			
Dolfar Longstride	Loner, Diving Catch, Hail Mary Pass, Kick, Kick-off Return, Pass Block	150,000	7	3	4	7
Eldril Sidewinder	Loner, Catch, Dodge, Hypnotic Gaze, Nerves of Steel, Pass Block	200,000	8	3	4	7
Elijah Doom	DARK ELF SPIKE!	190,000	DARK ELF SPIKE!			
Hubris Rakarth	Loner, Block, Dirty Player, Jump Up, Mighty Blow, Strip Ball	260,000	7	4	4	8
Jordell Freshbreeze	Loner, Block, Diving Catch, Dodge, Leap, Side Step	260,000	8	3	5	7
Kiroth Krakeneye	DARK ELF SPIKE!	170,000	DARK ELF SPIKE!			
Morg 'n' Thorg	Loner, Block, Mighty Blow, Thick Skull, Throw Team-Mate	430,000	6	6	3	10
Prince Moranion	Loner, Block, Dauntless, Tackle, Wrestle	230,000	7	4	4	8
The Swift Twins	(Note: you must have 2 slots open on your roster to induce this duo which must be hired as a pair. The Swift Twins use up both star player slots)	390,000				
Lucien Swift	DZ2		DZ2			
Valen Swift	DZ2		DZ2			

GOBLINS

QTY	GOBLINS	COST	MA	ST	AG	AV	SKILLS	NML	DBL	
0-16	Goblins	40k	6	2	3	7	Dodge, Right Stuff, Stunty	A	GSP	
0-1	Bomma	40k	6	2	3	7	Bombardier, Dodge, Secret Weapon, Stunty	A	GSP	
0-1	Looney	40k	6	2	3	7	Chainsaw, Secret Weapon, Stunty	A	GSP	
0-1	Doom Diver	60k	DZ2			DZ2			DZ2	DZ2
0-1	Fanatic	70k	3	7	3	7	Ball & Chain, No Hands, Secret Weapon, Stunty	S	GAP	
0-1	Pogoer	70k	7	2	3	7	Dodge, Leap, Stunty, Very Long Legs	A	GSP	
0-1	'Ooligan	70k	DZ2			DZ2			DZ2	DZ2
0-2	Trolls	110k	4	5	1	9	Loner, Always Hungry, Mighty Blow, Really Stupid, Regeneration, Throw Team-Mate	S	GAP	

TEAM GOODS: 0-8 Fan Factor (10k), 0-8 Cheerleaders (10k), 0-8 Assistant Coaches (10k), 0-8 Specialist Coaches **DARK ELF SPIKE!** (20k), 0-8 Temp. Agency Cheerleaders **DARK ELF SPIKE!** (20k), 0-1 Apothecary (50k), 0-8 Reroll counters (60k)

INDUCEMENTS: 0-2 Bloodweiser Kegs (50k), Fink Da Fixer **DZ2** (50k), Horatio X Schotteheim **DZ2** (80k), 0-3 Bribes (50k), 0-2 Wandering Apothecaries (100k), Halfling Masterchef (300k), 0-1 Weather Mage **DARK ELF SPIKE!** (30k), 0-1 Hireling Sports Wizard **CHAOS SPIKE!** (150k), 0-1 CRP Wizard (150k)

STAR PLAYER	SKILLS	COST	MA	ST	AG	AV
Bomber Dribblesnot	Loner, Accurate, Bombardier, Dodge, Right Stuff, Secret Weapon, Stunty	60,000	6	2	3	7
Fungus the Loon	Loner, Ball & Chain, Mighty Blow, No Hands, Secret Weapon, Stunty	80,000	4	7	3	7
Madcap Miggs	DZ2	170,000	DZ2			
Morg 'n' Thorg	Loner, Block, Mighty Blow, Thick Skull, Throw Team-Mate	430,000	6	6	3	10
Nobbla Blackwart	Loner, Block, Dodge, Chainsaw, Secret Weapon, Stunty	130,000	6	2	3	7
Ripper	Loner, Grab, Mighty Blow, Regeneration, Throw Team-Mate	270,000	4	6	1	9
Scrappa Sorehead	Loner, Dirty Player, Dodge, Leap, Right Stuff, Sprint, Stunty, Sure Feet, Very Long Legs	150,000	7	2	3	7

HALFLINGS

QTY	HALFLINGS	COST	MA	ST	AG	AV	SKILLS	NML	DBL
0-16	Halfling Hopefuls	30k	5	2	3	6	Dodge, Right Stuff, Stunty	A	GSP
0-2	Treeman	120k	2	6	1	10	Mighty Blow, Stand Firm, Strong Arm, Take Roots, Thick Skull, Throw Team-Mate, Timmm-ber!	S	GAP

TEAM GOODS: 0-8 Fan Factor (10k), 0-8 Cheerleaders (10k), 0-8 Assistant Coaches (10k), 0-8 Specialist Coaches **DARK ELF SPIKE!** (20k), 0-8 Temp. Agency Cheerleaders **DARK ELF SPIKE!** (20k), 0-1 Apothecary (50k), 0-8 Reroll counters (60k)

INDUCEMENTS: 0-2 Bloodweiser Kegs (50k), 0-3 Bribes (100k), Horatio X Schotteheim **DZ2** (80k), 0-2 Wandering Apothecaries (100k), Halfling Masterchef (100k), 0-1 Weather Mage **DARK ELF SPIKE!** (30k), 0-1 Hireling Sports Wizard **CHAOS SPIKE!** (150k), 0-1 CRP Wizard (150k)

STAR PLAYER	SKILLS	COST	MA	ST	AG	AV
Bertha Bigfist	Loner, Bone-head, Break Tackle, Dodge, Mighty Blow, Thick Skull, Throw Team-Mate	290,000	6	5	2	9
Deeproot Strongbranch	Loner, Block, Mighty Blow, Stand Firm, Strong Arm, Thick Skull, Throw Team-Mate	300,000	2	7	1	10
Karla von Kill	DZ2	220,000	DZ2			
Morg 'n' Thorg	Loner, Block, Mighty Blow, Thick Skull, Throw Team-Mate	430,000	6	6	3	10
Puggy Baconbreath	Loner, Block, Dodge, Nerves of Steel, Right Stuff, Stunty	140,000	5	3	3	6
Willow Rosebark	Loner, Dauntless, Side Step, Thick Skull	150,000	5	4	3	8
Zara the Slayer	Loner, Block, Dauntless, Dodge, Jump Up, Stab, Stakes	270,000	6	4	3	8

HIGH ELVES

QTY	HIGH ELVES	COST	MA	ST	AG	AV	SKILLS	NML	DBL
0-16	Linemen	70k	6	3	4	8	None	GA	SP
0-2	Throwers	90k	6	3	4	8	Pass, Safe Throw	GAP	S
0-4	Catchers	90k	8	3	4	7	Catch	GA	SP
0-2	Blitzers	100k	7	3	4	8	Block	GA	SP

TEAM GOODS: 0-8 Fan Factor (10k), 0-8 Cheerleaders (10k), 0-8 Assistant Coaches (10k), 0-8 Specialist Coaches **DARK ELF SPIKE!** (20k), 0-8 Temp. Agency Cheerleaders **DARK ELF SPIKE!** (20k), 0-1 Apothecary (50k), 0-8 Reroll counters (50k)

INDUCEMENTS: 0-2 Bloodweiser Kegs (50k), Galandril Silverwater **DZ2** (50k), Horatio X Schotteheim **DZ2** (80k), 0-3 Bribes (100k), 0-2 Wandering Apothecaries (100k), Halfling Masterchef (300k), 0-1 Weather Mage **DARK ELF SPIKE!** (30k), 0-1 Hireling Sports Wizard **CHAOS SPIKE!** (150k), 0-1 CRP Wizard (150k)

STAR PLAYER	SKILLS	COST	MA	ST	AG	AV
Asperon Thorn	DARK ELF SPIKE!	160,000	DARK ELF SPIKE!			
Bo Gallante	DZ2	160,000	DZ2			
Dolfar Longstride	Loner, Diving Catch, Hail Mary Pass, Kick, Kick-off Return, Pass Block	150,000	7	3	4	7
Eldril Sidewinder	Loner, Catch, Dodge, Hypnotic Gaze, Nerves of Steel, Pass Block	200,000	8	3	4	7
Morg 'n' Thorg	Loner, Block, Mighty Blow, Thick Skull, Throw Team-Mate	430,000	6	6	3	10
Prince Moranion	Loner, Block, Dauntless, Tackle, Wrestle	230,000	7	4	4	8
Soaren Hightower	Loner, Fend, Kick-off Return, Pass, Safe Throw, Sure Hands, Strong Arm	180,000	6	3	4	8
The Swift Twins	(Note: you must have 2 slots open on your roster to induce this duo which must be hired as a pair. The Swift Twins use up both star player slots)	390,000				
Lucien Swift	DZ2		DZ2			
Valen Swift	DZ2		DZ2			
Zara the Slayer	Loner, Block, Dauntless, Dodge, Jump Up, Stab, Stakes	270,000	6	4	3	8

HUMANS

QTY	HUMANS	COST	MA	ST	AG	AV	SKILLS	NML	DBL
0-16	Linemen	50k	6	3	3	8	None	G	ASP
0-4	Catchers	60k	8	2	3	7	Catch, Dodge	GA	SP
0-2	Throwers	70k	6	3	3	8	Sure Hands, Pass	GP	AS
0-4	Blitzers	90k	7	3	3	8	Block	GS	AP
0-1	Ogre	140k	5	5	2	9	Loner, Bone-head, Mighty Blow, Thick Skull, Throw Team-Mate	S	GAP

TEAM GOODS: 0-8 Fan Factor (10k), 0-8 Cheerleaders (10k), 0-8 Assistant Coaches (10k), 0-8 Specialist Coaches **DARK ELF SPIKE!** (20k), 0-8 Temp. Agency Cheerleaders **DARK ELF SPIKE!** (20k), 0-1 Apothecary (50k), 0-8 Reroll counters (50k)

INDUCEMENTS: 0-2 Bloodweiser Kegs (50k), Kari Koldsteel **DZ2** (50k), Horatio X Schotteheim **DZ2** (80k), 0-3 Bribes (100k), 0-2 Wandering Apothecaries (100k), Halfling Masterchef (300k), 0-1 Weather Mage **DARK ELF SPIKE!** (30k), 0-1 Hireling Sports Wizard **CHAOS SPIKE!** (150k), 0-1 CRP Wizard (150k)

STAR PLAYER	SKILLS	COST	MA	ST	AG	AV
Griff Oberwald	Loner, Block, Dodge, Fend, Sprint, Sure Feet	320,000	7	4	4	8
Helmut Wulf	Loner, Chainsaw, Secret Weapon, Stand Firm	110,000	6	3	3	8
Karla von Kill	DZ2	220,000	DZ2			
Mighty Zug	Loner, Block, Mighty Blow	260,000	4	5	2	9
Morg 'n' Thorg	Loner, Block, Mighty Blow, Thick Skull, Throw Team-Mate	430,000	6	6	3	10
Puggy Baconbreath	Loner, Block, Dodge, Nerves of Steel, Right Stuff, Stunty	140,000	5	3	3	6
Zara the Slayer	Loner, Block, Dauntless, Dodge, Jump Up, Stab, Stakes	270,000	6	4	3	8

KHEMRI TOMB KINGS

QTY	KHEMRI	COST	MA	ST	AG	AV	SKILLS	NML	DBL
0-16	Skeletons	40k	5	3	2	7	Regeneration, Thick Skull	G	ASP
0-2	Anointed Throwers	70k	6	3	2	7	Pass, Regeneration, Sure Hands	GP	AS
0-2	Anointed Blitzers	90k	6	3	2	8	Block, Regeneration	GS	AP
0-4	Tomb Guardians	100k	4	5	1	9	Decay, Regeneration	S	GAP

TEAM GOODS: 0-8 Fan Factor (10k), 0-8 Cheerleaders (10k), 0-8 Assistant Coaches (10k), 0-8 Specialist Coaches **DARK ELF SPIKE!** (20k), 0-8 Temp. Agency Cheerleaders **DARK ELF SPIKE!** (20k), 0-8 Reroll counters (70k)

INDUCEMENTS: 0-2 Bloodweiser Kegs (50k), Horatio X Schotteheim **DZ2** (80k), 0-3 Bribes (100k), 0-1 Igor (100k), Halfling Masterchef (300k), 0-1 Weather Mage **DARK ELF SPIKE!** (30k), 0-1 Hireling Sports Wizard **CHAOS SPIKE!** (150k), 0-1 CRP Wizard (150k)

STAR PLAYER	SKILLS	COST	MA	ST	AG	AV
Hack Enslash	Loner, Chainsaw, Regeneration, Secret Weapon, Side Step	120,000	6	3	2	7
Humerus Carpal	Loner, Catch, Dodge, Regeneration, Nerves of Steel	130,000	7	2	3	7
Ithaca Benoin	Loner, Accurate, Dump Off, Nerves of Steel, Pass, Regeneration, Sure Hands	220,000	7	3	3	7
Ramtut III	Loner, Break Tackle, Mighty Blow, Regeneration, Wrestle	380,000	5	6	1	9
Setekh	Loner, Block, Break Tackle, Juggernaut, Regeneration, Strip Ball	220,000	6	4	2	8
Sinnedbad	Loner, Block, Jump Up, Pass Block, Regeneration, Secret Weapon, Side Step, Stab	80,000	6	3	2	7

LIZARDMEN

QTY	LIZARDMEN	COST	MA	ST	AG	AV	SKILLS	NML	DBL
0-16	Skink Runners	60k	8	2	3	7	Dodge, Stunty	A	GSP
0-6	Saurus Blockers	80k	6	4	1	9	None	GS	AP
0-1	Kroxigor	140k	6	5	1	9	Loner, Bone-head, Mighty Blow, Prehensile Tail, Thick Skull	S	GAP

TEAM GOODS: 0-8 Fan Factor (10k), 0-8 Cheerleaders (10k), 0-8 Assistant Coaches (10k), 0-8 Specialist Coaches **DARK ELF SPIKE!** (20k), 0-8 Temp. Agency Cheerleaders **DARK ELF SPIKE!** (20k), 0-1 Apothecary (50k), 0-8 Reroll counters (60k)

INDUCEMENTS: 0-2 Bloodweiser Kegs (50k), Horatio X Schotteheim **DZ2** (80k), 0-3 Bribes (100k), 0-2 Wandering Apothecaries (100k), Halfling Masterchef (300k), 0-1 Weather Mage **DARK ELF SPIKE!** (30k), 0-1 Hireling Sports Wizard **CHAOS SPIKE!** (150k), 0-1 CRP Wizard (150k)

STAR PLAYER	SKILLS	COST	MA	ST	AG	AV
Helmut Wulf	Loner, Chainsaw, Secret Weapon, Stand Firm	110,000	6	3	3	8
Hemlock	Loner, Block, Dodge, Side Step, Jump Up, Stab, Stunty	170,000	8	2	3	7
Lottabottol	Loner, Catch, Diving Tackle, Jump Up, Leap, Pass Block, Shadowing, Very Long Legs	220,000	8	3	3	8
Morg 'n' Thorg	Loner, Block, Mighty Blow, Thick Skull, Throw Team-Mate	430,000	6	6	3	10
Quetzal Leap	Loner, Catch, Diving Catch, Fend, Kick-off Return, Leap, Nerves of Steel, Very Long Legs	250,000	8	2	4	7
Slibli	Loner, Block, Grab, Guard, Stand Firm	250,000	7	4	1	9

NECROMANTIC

QTY	NECROMANTIC	COST	MA	ST	AG	AV	SKILLS	NML	DBL
0-16	Zombies	40k	4	3	2	8	Regeneration	G	ASP
0-2	Ghoul Runners	70k	7	3	3	7	Dodge	GA	SP
0-2	Wight Blitzers	90k	6	3	3	8	Block, Regeneration	GS	AP
0-2	Flesh Golems	110k	4	4	2	9	Regeneration, Stand Firm, Thick Skull	GS	AP
0-2	Werewolves	120k	8	3	3	8	Claw, Frenzy, Regeneration	GA	SP

TEAM GOODS: 0-8 Fan Factor (10k), 0-8 Cheerleaders (10k), 0-8 Assistant Coaches (10k), 0-8 Specialist Coaches **DARK ELF SPIKE!** (20k), 0-8 Temp. Agency Cheerleaders **DARK ELF SPIKE!** (20k), 0-8 Reroll counters (70k)

INDUCEMENTS: 0-2 Bloodweiser Kegs (50k), Horatio X Schotteheim **DZ2** (80k), 0-3 Bribes (100k), 0-1 Igor (100k), Halfling Masterchef (300k), 0-1 Weather Mage **DARK ELF SPIKE!** (30k), 0-1 Hireling Sports Wizard **CHAOS SPIKE!** (150k), 0-1 CRP Wizard (150k)

STAR PLAYER	SKILLS	COST	MA	ST	AG	AV
Count Luthor Von Drakenborg	Loner, Block, Hypnotic Gaze, Regeneration, Side Step	390,000	6	5	4	9
Hack Enslash	Loner, Chainsaw, Regeneration, Secret Weapon, Side Step	120,000	6	3	2	7
J Earlice	Loner, Catch, Diving Catch, Dodge, Sprint	180,000	8	3	3	7
Ramtut III	Loner, Break Tackle, Mighty Blow, Regeneration, Wrestle	380,000	5	6	1	9
Setekh	Loner, Block, Break Tackle, Juggernaut, Regeneration, Strip Ball	220,000	6	4	2	8
Wilhelm Chaney	Loner, Catch, Claws, Frenzy, Regeneration, Wrestle	240,000	8	4	3	8

NORSE

QTY	NORSE	COST	MA	ST	AG	AV	SKILLS	NML	DBL
0-16	Linemen	50k	6	3	3	7	Block	G	ASP
0-2	Throwers	70k	6	3	3	7	Block, Pass	GP	AS
0-2	Catchers	90k	7	3	3	7	Block, Dauntless	GA	SP
0-2	Berserkers	90k	6	3	3	7	Block, Frenzy, Jump Up	GS	AP
0-2	Ulfwerener	110k	6	4	2	8	Frenzy	GS	AP
0-1	Snow Troll	140k	5	5	1	8	Loner, Claws, Disturbing Presence, Frenzy, Wild Animal	S	GAP

TEAM GOODS: 0-8 Fan Factor (10k), 0-8 Cheerleaders (10k), 0-8 Assistant Coaches (10k), 0-8 Specialist Coaches **DARK ELF SPIKE!** (20k), 0-8 Temp. Agency Cheerleaders **DARK ELF SPIKE!** (20k), 0-1 Apothecary (50k), 0-8 Reroll counters (60k)

INDUCEMENTS: 0-2 Bloodweiser Kegs (50k), Kari Koldsteel **DZ2** (50k), Horatio X Schotteheim **DZ2** (80k), 0-3 Bribes (100k), 0-2 Wandering Apothecaries (100k), Halfling Masterchef (300k), 0-1 Weather Mage **DARK ELF SPIKE!** (30k), 0-1 Hireling Sports Wizard **CHAOS SPIKE!** (150k), 0-1 CRP Wizard (150k)

STAR PLAYER	SKILLS	COST	MA	ST	AG	AV
Boomer Eziasson	Loner, Accurate, Block, Bombardier, Secret Weapon, Thick Skull	60,000	4	3	2	9
Helmut Wulf	Loner, Chainsaw, Secret Weapon, Stand Firm	110,000	6	3	3	8
Icepelt Hammerblow	Loner, Claws, Disturbing Presence, Frenzy, Regeneration, Thick Skull	330,000	5	6	1	8
Karla von Kill	DZ2	220,000	DZ2			
Morg 'n' Thorg	Loner, Block, Mighty Blow, Thick Skull, Throw Team-Mate	430,000	6	6	3	10
Scyla Anfingrimm	CHAOS SPIKE!	250,000	CHAOS SPIKE!			
Wilhelm Chaney	Loner, Catch, Claws, Frenzy, Regeneration, Wrestle	240,000	8	4	3	8
Zara the Slayer	Loner, Block, Dauntless, Dodge, Jump Up, Stab, Stakes	270,000	6	4	3	8

NURGLE

QTY	NURGLE	COST	MA	ST	AG	AV	SKILLS	NML	DBL
0-16	Rotters	40k	5	3	3	8	Decay, Nurgle's Rot	GM	ASP
0-4	Pestigors	80k	6	3	3	8	Horns, Nurgle's Rot, Regeneration	GSM	AP
0-4	Bloaters	110k	4	4	2	9	Disturbing Presence, Foul Appearance, Nurgle's Rot, Regeneration	GSM	AP
0-1	Rotspawn	140k	4	5	1	9	Loner, Disturbing Presence, Foul Appearance, Mighty Blow, Nurgle's Rot, Really Stupid, Regeneration, Tentacles	S	GAPM

TEAM GOODS: 0-8 Fan Factor (10k), 0-8 Cheerleaders (10k), 0-8 Assistant Coaches (10k), 0-8 Specialist Coaches **DARK ELF SPIKE!** (20k), 0-8 Temp. Agency Cheerleaders **DARK ELF SPIKE!** (20k), 0-8 Reroll counters (70k), 0-1 Plague Doctor **NURGLE SPIKE!** (100k)

INDUCEMENTS: 0-1 Cavoring Nurglings **NURGLE SPIKE!** (40k), 0-2 Bloodweiser Kegs (50k), Papa Skullbones **DZ2** (80k), Horatio X Schotteheim **DZ2** (80k), 0-3 Bribes (100k), 0-1 Igor (100k), Halfling Masterchef (300k), 0-1 Weather Mage **DARK ELF SPIKE!** (30k), 0-1 Hireling Sports Wizard **CHAOS SPIKE!** (150k), 0-1 Chaos Sorcerer **CHAOS SPIKE!** (150k), 0-1 CRP Wizard (150k), 0-1 Horticulturist of Nurgle **NURGLE SPIKE!** (150k)

STAR PLAYER	SKILLS	COST	MA	ST	AG	AV
Bilerot Vomitflesh	CHAOS SPIKE!	180,000	CHAOS SPIKE!			
Brick Far'th & Grotty	(Note: you must have 2 slots open on your roster to induce this duo which counts only as one Star Player inducement)	290,000				
Brick Far'th	Loner, Bone-head, Mighty Blow, Nerves of Steel, Strong Arm, Thick Skull, Throw Team-Mate		5	5	2	9
Grotty	Loner, Dodge, Right Stuff, Stunty		6	2	4	7
Bulla Shardhorn	NURGLE SPIKE!	230,000	NURGLE SPIKE!			
Grashnak Blackhoof	Loner, Frenzy, Horns, Mighty Blow, Thick Skull	310,000	6	6	2	8
Guffle Pussmaw	CHAOS SPIKE!	210,000	CHAOS SPIKE!			
Lewdgrip Whiparm	CHAOS SPIKE!	160,000	CHAOS SPIKE!			
Lord Borak the Despoiler	Loner, Block, Dirty Player, Mighty Blow	300,000	5	5	3	9
Max Spleenripper	Loner, Chainsaw, Secret Weapon	130,000	5	4	3	8
Morg 'n' Thorg	Loner, Block, Mighty Blow, Thick Skull, Throw Team-Mate	430,000	6	6	3	10
Tolly Glocklinger	NURGLE SPIKE!	110,000	NURGLE SPIKE!			
Withergrasp Doubledrool	CHAOS SPIKE!	170,000	CHAOS SPIKE!			

OGRES

QTY	OGRES	COST	MA	ST	AG	AV	SKILLS	NML	DBL
0-16	Runts	20k	5	1	3	5	Dodge, Right Stuff, Side Step, Stunty, Titchy	A	GSP
0-6	Ogres	140k	5	5	2	9	Bone-head, Mighty Blow, Thick Skull, Throw Team-Mate	S	GAP

TEAM GOODS: 0-8 Fan Factor (10k), 0-8 Cheerleaders (10k), 0-8 Assistant Coaches (10k), 0-8 Specialist Coaches **DARK ELF SPIKE!** (20k), 0-8 Temp. Agency Cheerleaders **DARK ELF SPIKE!** (20k), 0-1 Apothecary (50k), 0-8 Reroll counters (70k)

INDUCEMENTS: 0-2 Bloodweiser Kegs (50k), Fink Da Fixer **DZ2** (50k), Horatio X Schotteheim **DZ2** (80k), 0-3 Bribes (100k), 0-2 Wandering Apothecaries (100k), Halfling Masterchef (300k), 0-1 Weather Mage **DARK ELF SPIKE!** (30k), 0-1 Hireling Sports Wizard **CHAOS SPIKE!** (150k), 0-1 CRP Wizard (150k)

STAR PLAYER	SKILLS	COST	MA	ST	AG	AV
Bertha Bigfist	Loner, Bone-head, Break Tackle, Dodge, Mighty Blow, Thick Skull, Throw Team-Mate	290,000	6	5	2	9
Bomber Dribblesnot	Loner, Accurate, Bombardier, Dodge, Right Stuff, Secret Weapon, Stunty	60,000	6	2	3	7
Brick Far`th & Grotty	(Note: you must have 2 slots open on your roster to induce this duo which counts only as one Star Player inducement)	290,000				
Brick Far`th	Loner, Bone-head, Mighty Blow, Nerves of Steel, Strong Arm, Thick Skull, Throw Team-Mate		5	5	2	9
Grotty	Loner, Dodge, Right Stuff, Stunty		6	2	4	7
Morg 'n' Thorg	Loner, Block, Mighty Blow, Thick Skull, Throw Team-Mate	430,000	6	6	3	10
Nobbla Blackwart	Loner, Block, Dodge, Chainsaw, Secret Weapon, Stunty	130,000	6	2	3	7
Scrappa Sorehead	Loner, Dirty Player, Dodge, Leap, Right Stuff, Sprint, Stunty, Sure Feet, Very Long Legs	150,000	7	2	3	7

ORCS

QTY	ORCS	COST	MA	ST	AG	AV	SKILLS	NML	DBL
0-16	Linemen	50k	5	3	3	9	None	G	ASP
0-4	Goblins	40k	6	2	3	7	Right Stuff, Dodge, Stunty	A	GSP
0-2	Throwers	70k	5	3	3	8	Sure Hands, Pass	GP	AS
0-4	Black Orc Blockers	80k	4	4	2	9	None	GS	AP
0-4	Blitzers	80k	6	3	3	9	Block	GS	AP
0-1	Troll	110k	4	5	1	9	Loner, Always Hungry, Mighty Blow, Really Stupid, Regeneration, Throw Team-Mate	S	GAP

TEAM GOODS: 0-8 Fan Factor (10k), 0-8 Cheerleaders (10k), 0-8 Assistant Coaches (10k), 0-8 Specialist Coaches **DARK ELF SPIKE!** (20k), 0-8 Temp. Agency Cheerleaders **DARK ELF SPIKE!** (20k), 0-1 Apothecary (50k), 0-8 Reroll counters (60k)

INDUCEMENTS: 0-2 Bloodweiser Kegs (50k), Fink Da Fixer **DZ2** (50k), Horatio X Schotteheim **DZ2** (80k), 0-3 Bribes (100k), 0-2 Wandering Apothecaries (100k), Halfling Masterchef (300k), 0-1 Weather Mage **DARK ELF SPIKE!** (30k), 0-1 Hireling Sports Wizard **CHAOS SPIKE!** (150k), 0-1 CRP Wizard (150k)

STAR PLAYER	SKILLS	COST	MA	ST	AG	AV
Bomber Dribblesnot	Loner, Accurate, Bombardier, Dodge, Right Stuff, Secret Weapon, Stunty	60,000	6	2	3	7
Morg 'n' Thorg	Loner, Block, Mighty Blow, Thick Skull, Throw Team-Mate	430,000	6	6	3	10
Ripper	Loner, Grab, Mighty Blow, Regeneration, Throw Team-Mate	270,000	4	6	1	9
Scrappa Sorehead	Loner, Dirty Player, Dodge, Leap, Right Stuff, Sprint, Stunty, Sure Feet, Very Long Legs	150,000	7	2	3	7
Ugroth Bolgrot	Loner, Chainsaw, Secret Weapon	100,000	5	3	3	9
Varag Ghoul-Chewer	Loner, Block, Jump Up, Mighty Blow, Thick Skull	290,000	6	4	3	9

SKAVEN

QTY	SKAVEN	COST	MA	ST	AG	AV	SKILLS	NML	DBL
0-16	Linemen	50k	7	3	3	7	None	G	ASPM
0-2	Throwers	70k	7	3	3	7	Pass, Sure Hands	GP	ASM
0-4	Gutter Runners	80k	9	2	4	7	Dodge, Weeping Daggers	GA	SPM
0-2	Blitzers	90k	7	3	3	8	Block	GS	APM
0-1	Rat Ogre	150k	6	5	2	8	Loner, Frenzy, Mighty Blow, Prehensile Tail, Wild Animal	S	GAPM

TEAM GOODS: 0-8 Fan Factor (10k), 0-8 Cheerleaders (10k), 0-8 Assistant Coaches (10k), 0-8 Specialist Coaches **DARK ELF SPIKE!** (20k), 0-8 Temp. Agency Cheerleaders **DARK ELF SPIKE!** (20k), 0-1 Apothecary (50k), 0-8 Reroll counters (60k)

INDUCEMENTS: 0-2 Bloodweiser Kegs (50k), Horatio X Schotteheim **DZ2** (80k), Krot Shockwhisker **DZ2** (80k), 0-3 Bribes (100k), 0-2 Wandering Apothecaries (100k), Halfling Masterchef (300k), 0-1 Weather Mage **DARK ELF SPIKE!** (30k), 0-1 Hireling Sports Wizard **CHAOS SPIKE!** (150k), 0-1 CRP Wizard (150k)

STAR PLAYER	SKILLS	COST	MA	ST	AG	AV
Fezglitch	Loner, Ball & Chain, Disturbing Presence, Foul Appearance, No Hands, Secret Weapon	100,000	4	7	3	7
Glart Smashrip	DZ2	190,000	DZ2			
Glart Smashrip Jr.	Loner, Block, Claw, Juggernaut	210,000	7	4	3	8
Hakflem Skuttlespike	Loner, Dodge, Extra Arms, Prehensile Tail, Two Heads	200,000	9	3	4	7
Headsplitter	Loner, Frenzy, Mighty Blow, Prehensile Tail	340,000	6	6	3	8
Kreek Rustgouger	DZ2	130,000	DZ2			
Morg 'n' Thorg	Loner, Block, Mighty Blow, Thick Skull, Throw Team-Mate	430,000	6	6	3	10
Skitter Stab-Stab	Loner, Dodge, Prehensile Tail, Shadowing, Stab	160,000	9	2	4	7

SHAMBLING UNDEAD

QTY	SHAMBLING UNDEAD	COST	MA	ST	AG	AV	SKILLS	NML	DBL
0-16	Skeleton Linemen	40k	5	3	2	7	Regeneration, Thick Skull	G	ASP
0-16	Zombies	40k	4	3	2	8	Regeneration	G	ASP
0-4	Ghoul Runners	70k	7	3	3	7	Dodge	GA	SP
0-2	Wight Blitzers	90k	6	3	3	8	Block, Regeneration	GS	AP
0-2	Mummies	120k	3	5	1	9	Mighty Blow, Regeneration	S	GAP

TEAM GOODS: 0-8 Fan Factor (10k), 0-8 Cheerleaders (10k), 0-8 Assistant Coaches (10k), 0-8 Specialist Coaches **DARK ELF SPIKE!** (20k), 0-8 Temp. Agency Cheerleaders **DARK ELF SPIKE!** (20k), 0-8 Reroll counters (70k)

INDUCEMENTS: 0-2 Bloodweiser Kegs (50k), Horatio X Schotteheim **DZ2** (80k), 0-3 Bribes (100k), 0-1 Igor (100k), Halfling Masterchef (300k), 0-1 Weather Mage **DARK ELF SPIKE!** (30k), 0-1 Hireling Sports Wizard **CHAOS SPIKE!** (150k), 0-1 CRP Wizard (150k)

STAR PLAYER	SKILLS	COST	MA	ST	AG	AV
Count Luthor Von Drakenborg	Loner, Block, Hypnotic Gaze, Regeneration, Side Step	390,000	6	5	4	9
Hack Enslash	Loner, Chainsaw, Regeneration, Secret Weapon, Side Step	120,000	6	3	2	7
J Earlice	Loner, Catch, Diving Catch, Dodge, Sprint	180,000	8	3	3	7
Ramtut III	Loner, Break Tackle, Mighty Blow, Regeneration, Wrestle	380,000	5	6	1	9
Setekh	Loner, Block, Break Tackle, Juggernaut, Regeneration, Strip Ball	220,000	6	4	2	8
Sinnedbad	Loner, Block, Jump Up, Pass Block, Regeneration, Secret Weapon, Side Step, Stab	80,000	6	3	2	7

UNDERWORLD DENIZENS

QTY	UNDERWORLD	COST	MA	ST	AG	AV	SKILLS	NML	DBL
0-12	Underworld Goblins	40k	6	2	3	7	Right Stuff, Dodge, Stunty	AM	GSP
0-2	Skaven Linemen	50k	7	3	3	7	Animosity	GM	ASP
0-2	Skaven Throwers	70k	7	3	3	7	Animosity, Pass, Sure Hands	GPM	AS
0-2	Skaven Blitzers	90k	7	3	3	8	Animosity, Block	GSM	AP
0-1	Warpstone Troll	110k	4	5	1	9	Loner, Always Hungry, Mighty Blow, Really Stupid, Regeneration, Throw Team-mate	SM	GAP

TEAM GOODS: 0-8 Fan Factor (10k), 0-8 Cheerleaders (10k), 0-8 Assistant Coaches (10k), 0-8 Specialist Coaches **DARK ELF SPIKE!** (20k), 0-8 Temp. Agency Cheerleaders **DARK ELF SPIKE!** (20k), 0-1 Apothecary (50k), 0-8 Reroll counters (70k)

INDUCEMENTS: 0-2 Bloodweiser Kegs (50k), Fink Da Fixer **DZ2** (50k), Krot Shockwhisker **DZ2** (80k), Horatio X Schotteheim **DZ2** (80k), 0-3 Bribes (100k), 0-2 Wandering Apothecaries (100k), Halfling Masterchef (300k), 0-1 Weather Mage **DARK ELF SPIKE!** (30k), 0-1 Hireling Sports Wizard **CHAOS SPIKE!** (150k), 0-1 CRP Wizard (150k)

STAR PLAYER	SKILLS	COST	MA	ST	AG	AV
Bomber Dribblesnot	Loner, Accurate, Bombardier, Dodge, Right Stuff, Secret Weapon, Stunty	60,000	6	2	3	7
Fezglitch	Loner, Ball & Chain, Disturbing Presence, Foul Appearance, No Hands, Secret Weapon	100,000	4	7	3	7
Glart Smashrip	DZ2	190,000	DZ2			
Glart Smashrip Jr.	Loner, Block, Claw, Juggernaut	210,000	7	4	3	8
Gobbler Grimlich	CHAOS SPIKE!	230,000	CHAOS SPIKE!			
Kreek Rustgouger	DZ2	130,000	DZ2			
Madcap Miggs	DZ2	170,000	DZ2			
Morg 'n' Thorg	Loner, Block, Mighty Blow, Thick Skull, Throw Team-Mate	430,000	6	6	3	10
Nobbla Blackwart	Loner, Block, Dodge, Chainsaw, Secret Weapon, Stunty	130,000	6	2	3	7
Skitter Stab-Stab	Loner, Dodge, Prehensile Tail, Shadowing, Stab	160,000	9	2	4	7

VAMPIRES

QTY	VAMPIRES	COST	MA	ST	AG	AV	SKILLS	NML	DBL
0-16	Thrall Linemen	40k	6	3	3	7	None	G	ASP
0-6	Vampire Blitzers	110k	6	4	4	8	Blood Lust, Hypnotic Gaze, Regeneration	GAS	P

TEAM GOODS: 0-8 Fan Factor (10k), 0-8 Cheerleaders (10k), 0-8 Assistant Coaches (10k), 0-8 Specialist Coaches **DARK ELF SPIKE!** (20k), 0-8 Temp. Agency Cheerleaders **DARK ELF SPIKE!** (20k), 0-1 Apothecary (50k), 0-8 Reroll counters (70k)

INDUCEMENTS: 0-2 Bloodweiser Kegs (50k), Horatio X Schotteheim **DZ2** (80k), 0-3 Bribes (100k), 0-2 Wandering Apothecaries (100k), Halfing Masterchef (300k), 0-1 Weather Mage **DARK ELF SPIKE!** (30k), 0-1 Hireling Sports Wizard **CHAOS SPIKE!** (150k), 0-1 CRP Wizard (150k)

STAR PLAYER	SKILLS	COST	MA	ST	AG	AV
Count Luthor Von Drakenborg	Loner, Block, Hypnotic Gaze, Regeneration, Side Step	390,000	6	5	4	9
Crazy Igor	Loner, Dauntless, Regeneration, Thick Skull (Note: Crazy Igor can be bitten by a Vampire on your team as if he was a Thrall)	120,000	6	3	3	8
Helmut Wulf	Loner, Chainsaw, Secret Weapon, Stand Firm	110,000	6	3	3	8
J Earlice	Loner, Catch, Diving Catch, Dodge, Sprint	180,000	8	3	3	7
Morg 'n' Thorg	Loner, Block, Mighty Blow, Thick Skull, Throw Team-Mate	430,000	6	6	3	10
Wilhelm Chaney	Loner, Catch, Claws, Frenzy, Regeneration, Wrestle	240,000	8	4	3	8

WOOD ELVES

QTY	WOOD ELVES	COST	MA	ST	AG	AV	SKILLS	NML	DBL
0-16	Linemen	70k	7	3	4	7	None	GA	SP
0-4	Catchers	90k	8	2	4	7	Catch, Dodge, Sprint	GA	SP
0-2	Throwers	90k	7	3	4	7	Pass	GAP	S
0-2	Wardancers	120k	8	3	4	7	Block, Dodge, Leap	GA	SP
0-1	Treeman	120k	2	6	1	10	Loner, Mighty Blow, Stand Firm, Strong Arm, Take Root, Thick Skull, Throw Team-Mate	S	GAP

TEAM GOODS: 0-8 Fan Factor (10k), 0-8 Cheerleaders (10k), 0-8 Assistant Coaches (10k), 0-8 Specialist Coaches **DARK ELF SPIKE!** (20k), 0-8 Temp. Agency Cheerleaders **DARK ELF SPIKE!** (20k), 0-1 Apothecary (50k), 0-8 Reroll counters (50k)

INDUCEMENTS: 0-2 Bloodweiser Kegs (50k), Galandril Silverwater **DZ2** (50k), Horatio X Schotteheim **DZ2** (80k), 0-3 Bribes (100k), 0-2 Wandering Apothecaries (100k), Halfling Masterchef (300k), 0-1 Weather Mage **DARK ELF SPIKE!** (30k), 0-1 Hireling Sports Wizard **CHAOS SPIKE!** (150k), 0-1 CRP Wizard (150k)

STAR PLAYER	SKILLS	COST	MA	ST	AG	AV
Dolfar Longstride	Loner, Diving Catch, Hail Mary Pass, Kick, Kick-off Return, Pass Block	150,000	7	3	4	7
Eldril Sidewinder	Loner, Catch, Dodge, Hypnotic Gaze, Nerves of Steel, Pass Block	200,000	8	3	4	7
Jordell Freshbreeze	Loner, Block, Diving Catch, Dodge, Leap, Side Step	260,000	8	3	5	7
Morg 'n' Thorg	Loner, Block, Mighty Blow, Thick Skull, Throw Team-Mate	430,000	6	6	3	10
The Swift Twins	(Note: you must have 2 slots open on your roster to induce this duo which must be hired as a pair. The Swift Twins use up both star player slots)	390,000				
Lucien Swift	DZ2		DZ2			
Valen Swift	DZ2		DZ2			
Willow Rosebark	Loner, Dauntless, Side Step, Thick Skull	150,000	5	4	3	8
Zara the Slayer	Loner, Block, Dauntless, Dodge, Jump Up, Stab, Stakes	270,000	6	4	3	8

BRETONNIANS

QTY	BRETONNIANS	COST	MA	ST	AG	AV	SKILLS	NML	DBL
0-16	Linemen	40k	6	3	2	7	Fend	G	ASP
0-4	Yeomen	70k	6	3	3	8	Wrestle	GS	AP
0-4	Blitzers	110k	7	3	3	8	Block, Catch, Dauntless	GAP	S

TEAM GOODS: 0-8 Fan Factor (10k), 0-8 Cheerleaders (10k), 0-8 Assistant Coaches (10k), 0-8 Specialist Coaches **DARK ELF SPIKE!** (20k), 0-8 Temp. Agency Cheerleaders **DARK ELF SPIKE!** (20k), 0-1 Apothecary (50k), 0-8 Reroll counters (70k)

INDUCEMENTS: 0-2 Bloodweiser Kegs (50k), Horatio X Schotteheim **DZ2** (80k), 0-3 Bribes (100k), 0-2 Wandering Apothecaries (100k), Halfling Masterchef (300k), 0-1 Weather Mage **DARK ELF SPIKE!** (30k), 0-1 Hireling Sports Wizard **CHAOS SPIKE!** (150k), 0-1 CRP Wizard (150k)

STAR PLAYER	SKILLS	COST	MA	ST	AG	AV
Dolfar Longstride	Loner, Diving Catch, Hail Mary Pass, Kick, Kick-off Return, Pass Block	150,000	7	3	4	7
Griff Oberwald	Loner, Block, Dodge, Fend, Sprint, Sure Feet	320,000	7	4	4	8
Karla von Kill	DZ2	220,000	DZ2			
Mighty Zug	Loner, Block, Mighty Blow	260,000	4	5	2	9
Morg 'n' Thorg	Loner, Block, Mighty Blow, Thick Skull, Throw Team-Mate	430,000	6	6	3	10
Willow Rosebark	Loner, Dauntless, Side Step, Thick Skull	150,000	5	4	3	8
Zara the Slayer	Loner, Block, Dauntless, Dodge, Jump Up, Stab, Stakes	270,000	6	4	3	8

DAEMONS OF KHORNE

QTY	DAEMONS OF KHORNE	COST	MA	ST	AG	AV	SKILLS	NML	DBL
0-16	Pit Fighters	60k	6	3	3	8	Frenzy	GP	AS
0-4	Bloodletter Daemons	80k	6	3	3	7	Horns, Juggernaut, Regeneration	GAS	P
0-2	Khorne Heralds	90k	6	3	3	8	Frenzy, Horns, Juggernaut	GS	AP
0-1	Bloodthirster	180k	6	5	1	9	Loner, Frenzy, Wild Animal, Claw, Horns, Juggernaut, Regeneration	S	GAP

TEAM GOODS: 0-8 Fan Factor (10k), 0-8 Cheerleaders (10k), 0-8 Assistant Coaches (10k), 0-8 Specialist Coaches **DARK ELF SPIKE!** (20k), 0-8 Temp. Agency Cheerleaders **DARK ELF SPIKE!** (20k), 0-1 Apothecary (50k), 0-8 Reroll counters (70k)

INDUCEMENTS: 0-2 Bloodweiser Kegs (50k), Horatio X Schotteheim **DZ2** (80k), 0-3 Bribes (100k), 0-2 Wandering Apothecaries (100k), Halfling Masterchef (300k), 0-1 Weather Mage **DARK ELF SPIKE!** (30k), 0-1 Hireling Sports Wizard **CHAOS SPIKE!** (150k), 0-1 CRP Wizard (150k)

STAR PLAYER	SKILLS	COST	MA	ST	AG	AV
Grashnak Blackhoof	Loner, Frenzy, Horns, Mighty Blow, Thick Skull	310,000	6	6	2	8
Lord Borak the Despoiler	Loner, Block, Dirty Player, Mighty Blow	300,000	5	5	3	9
Max Spleenripper	Loner, Chainsaw, Secret Weapon	130,000	5	4	3	8
Morg 'n' Thorg	Loner, Block, Mighty Blow, Thick Skull, Throw Team-Mate	430,000	6	6	3	10
Scyla Anfingrimm	CHAOS SPIKE!	250,000	CHAOS SPIKE!			
Withergrasp Doubledrool	CHAOS SPIKE!	170,000	CHAOS SPIKE!			

SLANN

QTY	SLANN	COST	MA	ST	AG	AV	SKILLS	NML	DBL
0-16	Lineman	60k	6	3	3	8	Leap, Very Long Legs	G	ASP
0-4	Catchers	80k	7	2	4	7	Diving Catch, Leap, Very Long Legs	GA	SP
0-4	Blitzers	110k	7	3	3	8	Diving Tackle, Jump Up, Leap, Very Long Legs	GAS	P
0-1	Kroxigor	140k	6	5	1	9	Loner, Bone-head, Mighty Blow, Prehensile Tail, Thick Skull	S	GAP

TEAM GOODS: 0-8 Fan Factor (10k), 0-8 Cheerleaders (10k), 0-8 Assistant Coaches (10k), 0-8 Specialist Coaches **DARK ELF SPIKE!** (20k), 0-8 Temp. Agency Cheerleaders **DARK ELF SPIKE!** (20k), 0-1 Apothecary (50k), 0-8 Reroll counters (50k)

INDUCEMENTS: 0-2 Bloodweiser Kegs (50k), Horatio X Schotteheim **DZ2** (80k), 0-3 Bribes (100k), 0-2 Wandering Apothecaries (100k), Halfling Masterchef (300k), 0-1 Weather Mage **DARK ELF SPIKE!** (30k), 0-1 Hireling Sports Wizard **CHAOS SPIKE!** (150k), 0-1 CRP Wizard (150k)

STAR PLAYER	SKILLS	COST	MA	ST	AG	AV
Gobbler Grimlich	CHAOS SPIKE!	230,000	CHAOS SPIKE!			
Helmut Wulf	Loner, Chainsaw, Secret Weapon, Stand Firm	110,000	6	3	3	8
Hemlock	Loner, Block, Dodge, Side Step, Jump Up, Stab, Stunty	170,000	8	2	3	7
Lottabottol	Loner, Catch, Diving Tackle, Jump Up, Leap, Pass Block, Shadowing, Very Long Legs	220,000	8	3	3	8
Morg 'n' Thorg	Loner, Block, Mighty Blow, Thick Skull, Throw Team-Mate	430,000	6	6	3	10
Quetzal Leap	Loner, Catch, Diving Catch, Fend, Kick-off Return, Leap, Nerves of Steel, Very Long Legs	250,000	8	2	4	7
Slibli	Loner, Block, Grab, Guard, Stand Firm	250,000	7	4	1	9